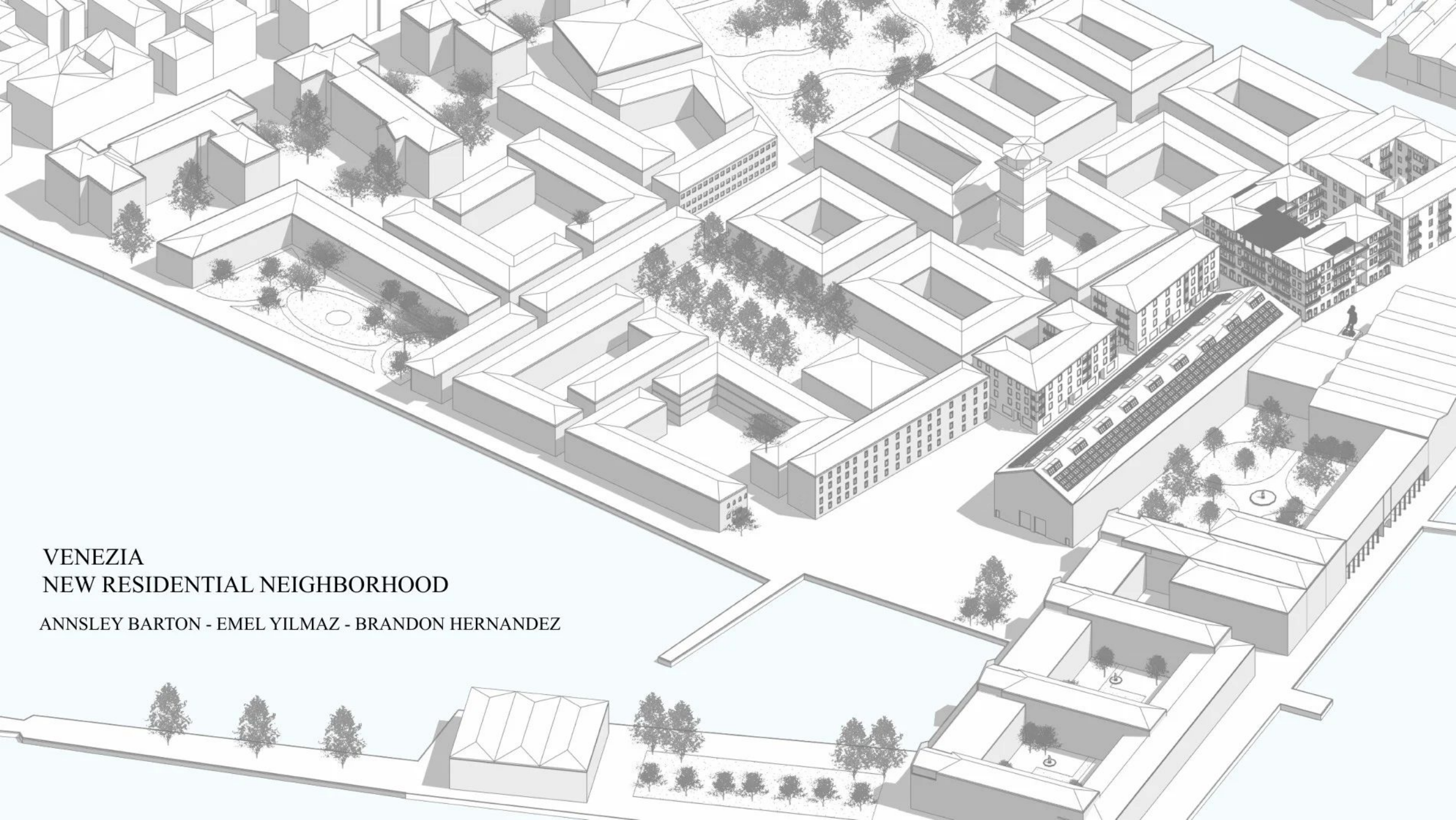


VENEZIA
NEW RESIDENTIAL NEIGHBORHOOD

ANNSLEY BARTON - EMEL YILMAZ - BRANDON HERNANDEZ

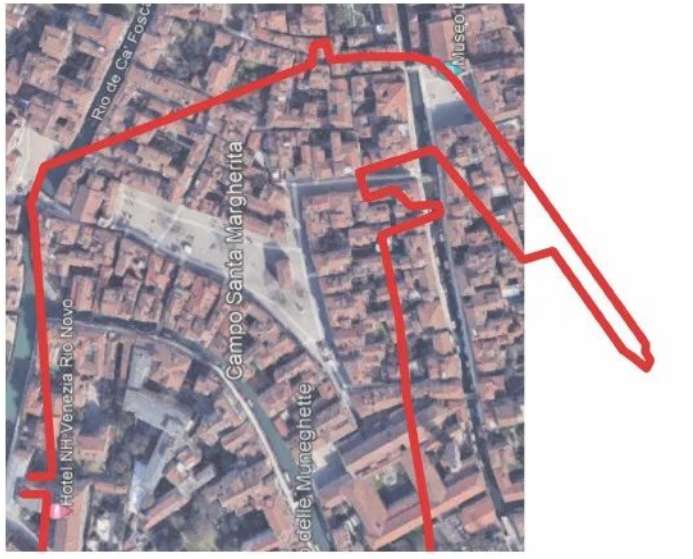


N

LOCATION PLAN



Site



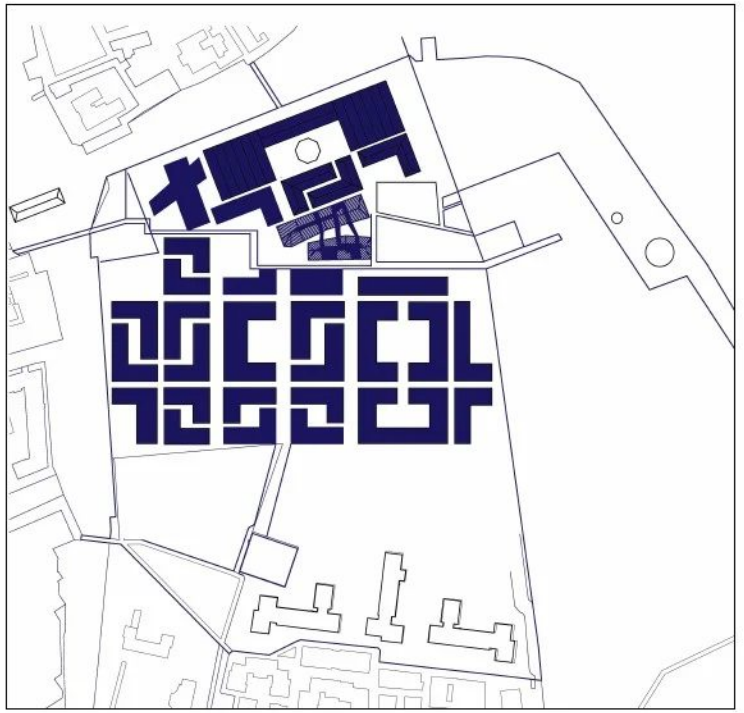
Campo Santa Margherita

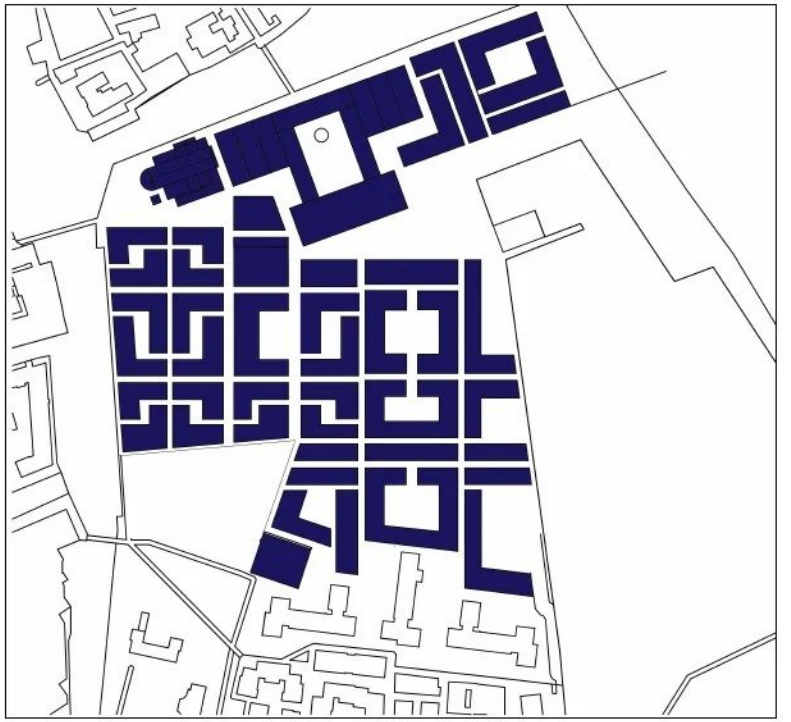


Basilica S. Maria Gloriosa dei Frari



Rielo de la Erbe





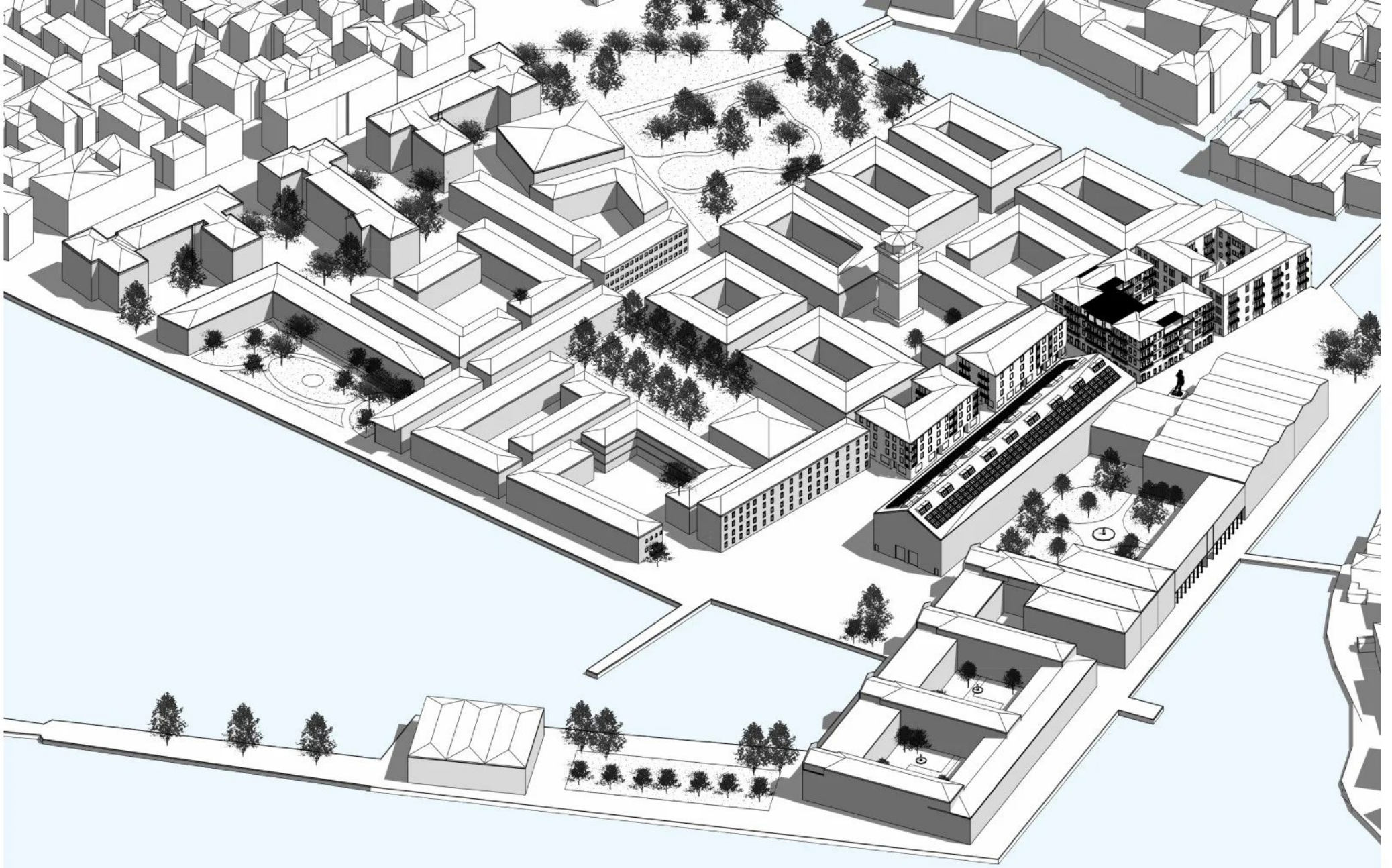




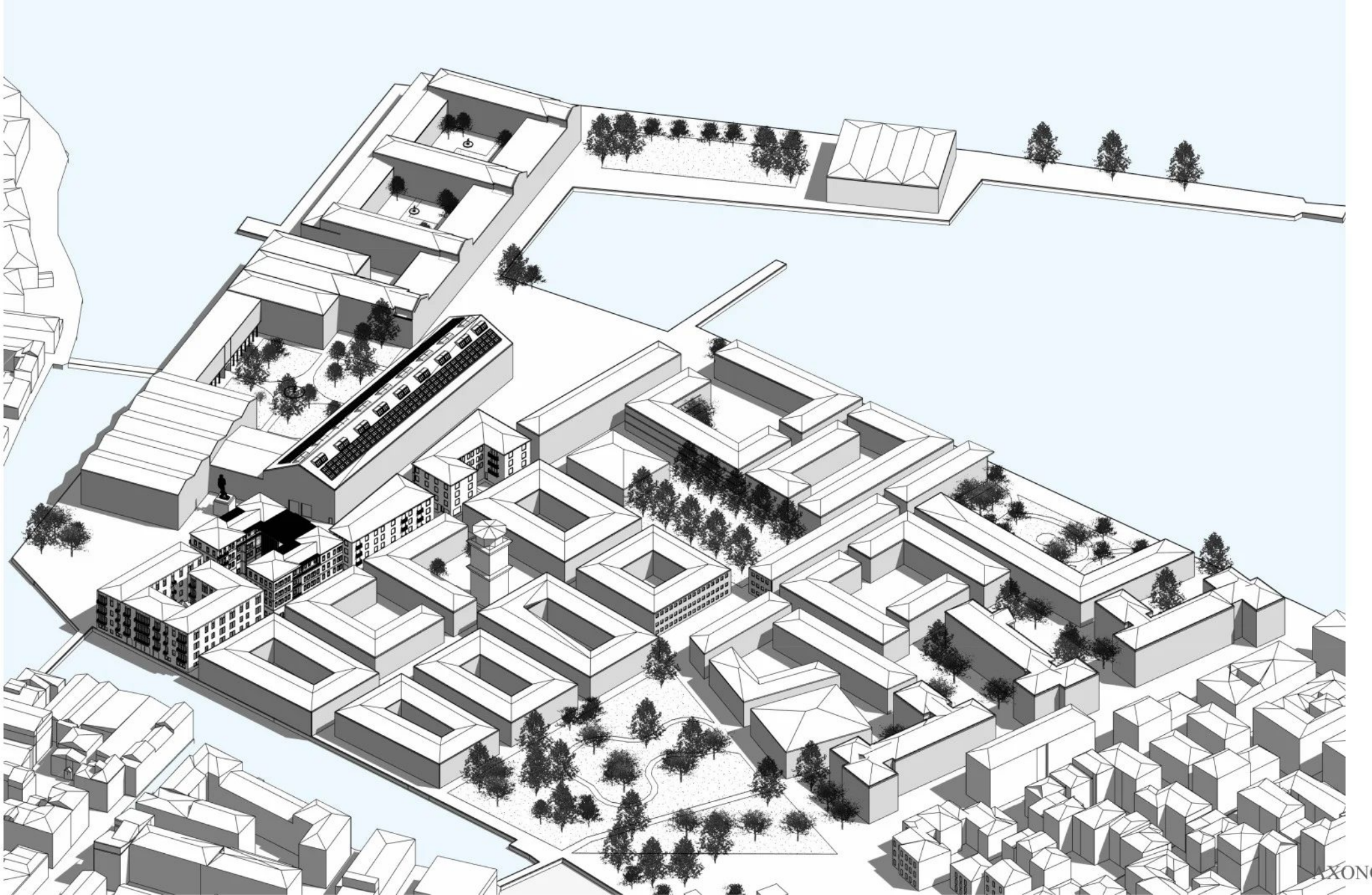
ROOF PLAN


LIVING- LEARNING
RESIDENTIAL HALLS
CHURCH/MULTI-USE AREA
ARTISANAL SCHOOL
BOAT REPAIR
COMMUNITY MEETING
HALL
CLOCK TOWER
NURSERY

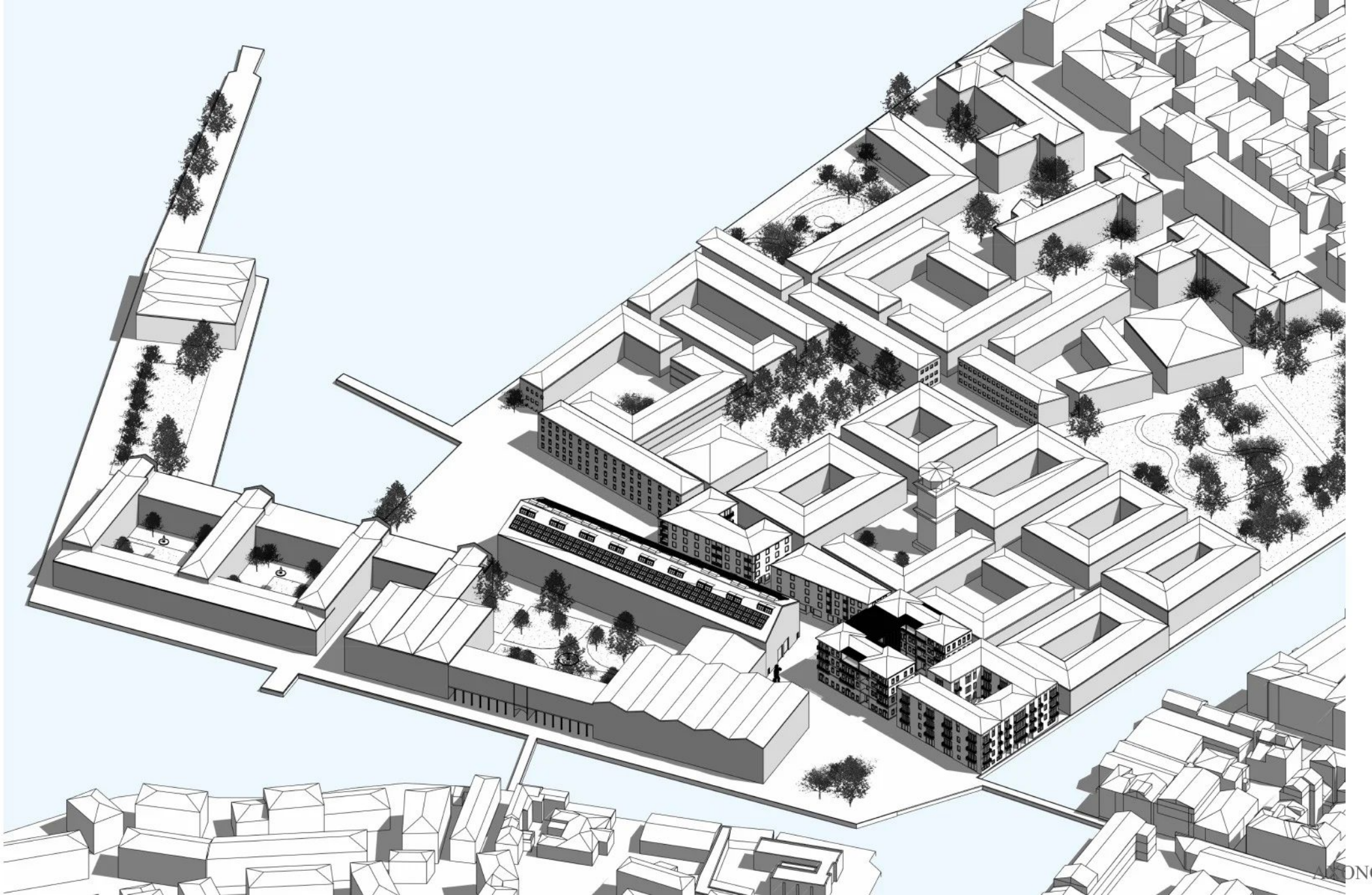
MASTER PLAN



AXONOMETRIC



AXONOMETRIC



AXONOMETRIC

GREEN SPACE



GREEN SPACE

EXISTING



PREVIOUSLY EXISTING

CAMPOS



CAMPOS

PUBLIC VS PRIVATE



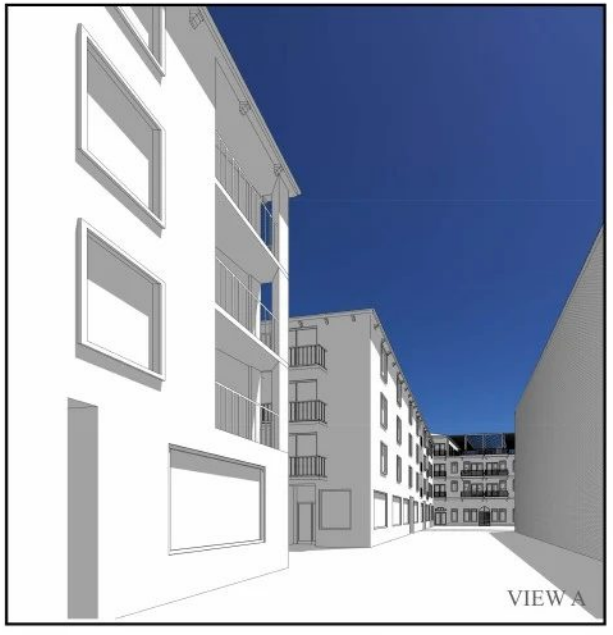
PRIVATE PUBLIC

STREET HIERARCHY



MAIN STREET STREET

DIAGRAMS

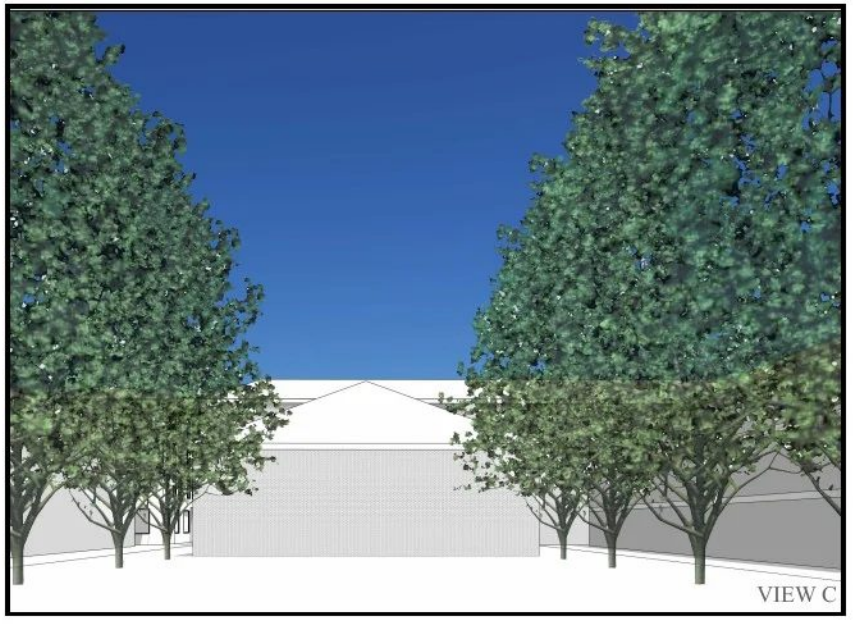




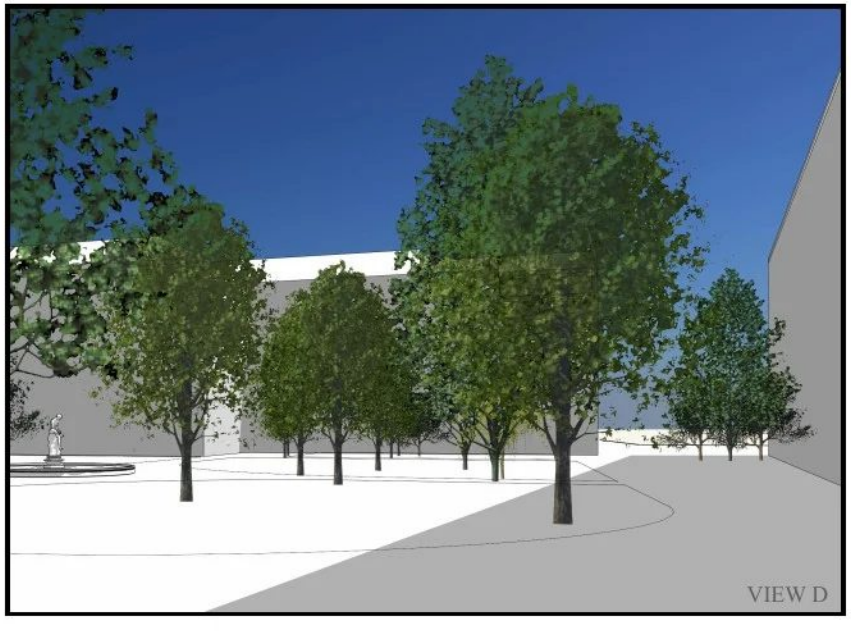


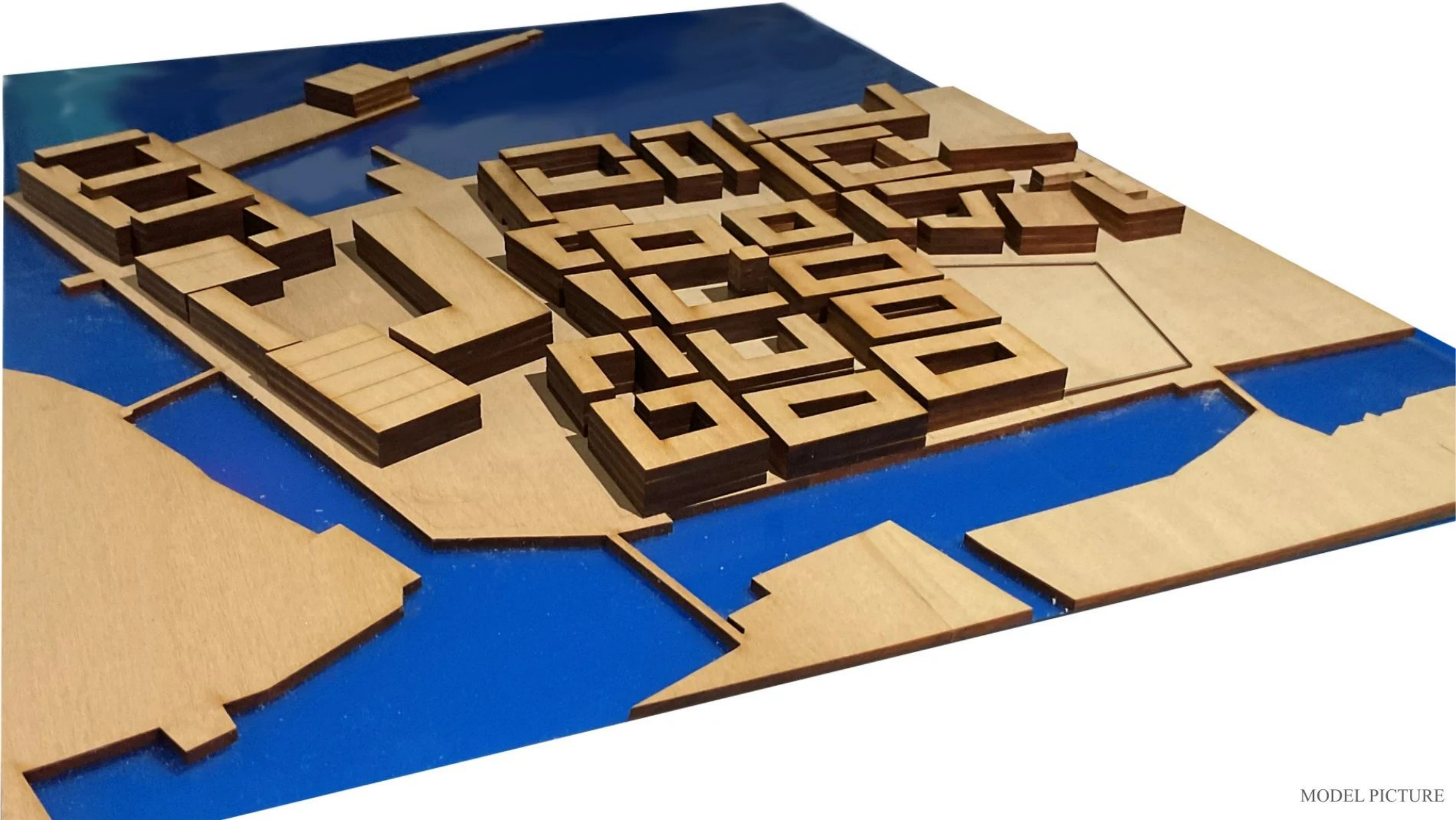


VIEWS

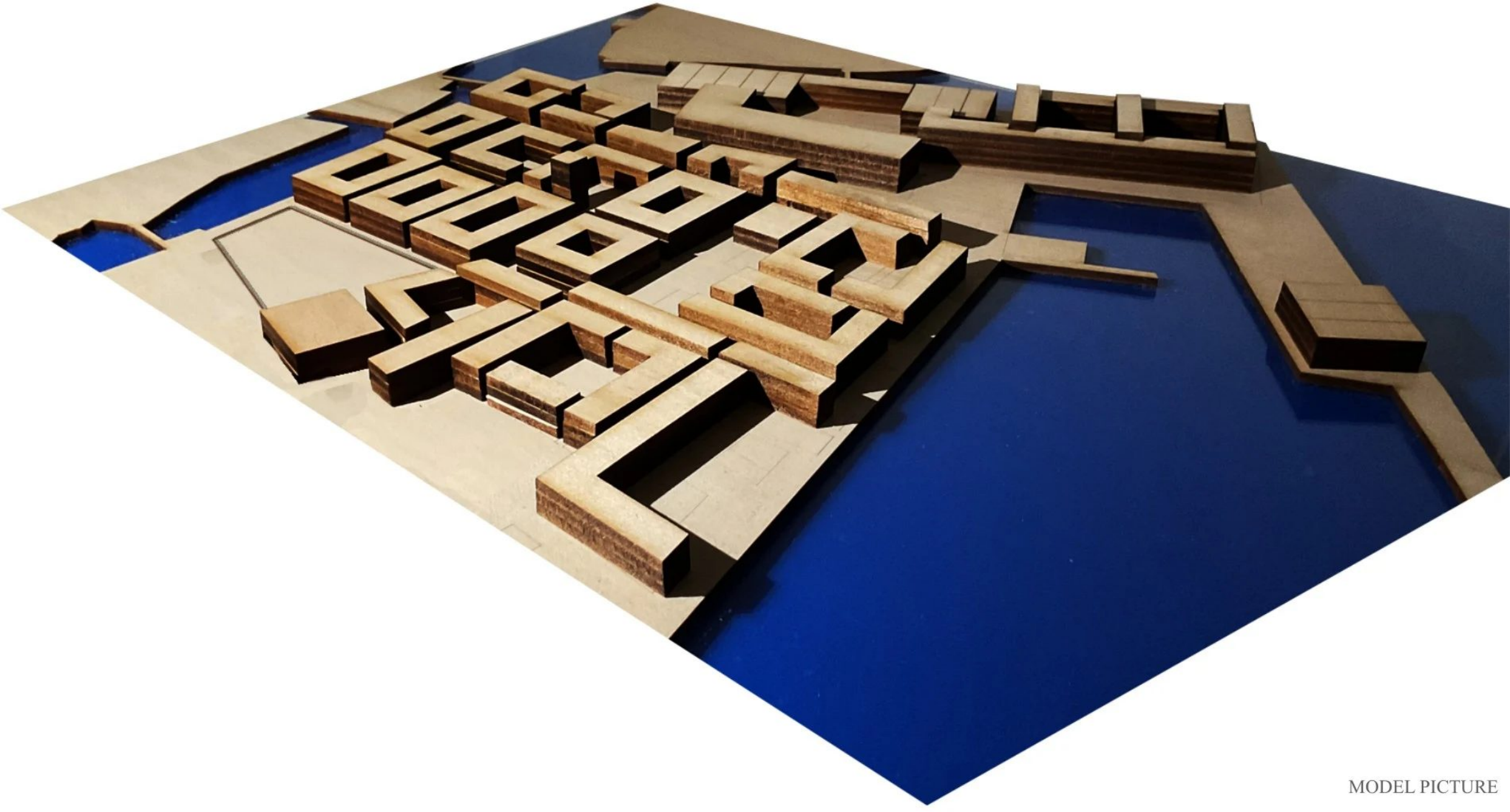

VIEW C


E
D
A
B
C


VIEW D



MODEL PICTURE



MODEL PICTURE



EMEL YILMAZ

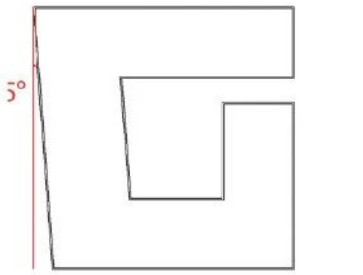
Venice, a city state and world capital for several centuries, the city has exported its architecture and image around the world. Today, the city is listed as a UNESCO World Heritage Site and is currently celebrating its 1600’ anniversary. The design project we work is on the eastern side of the Venice which marked in red.

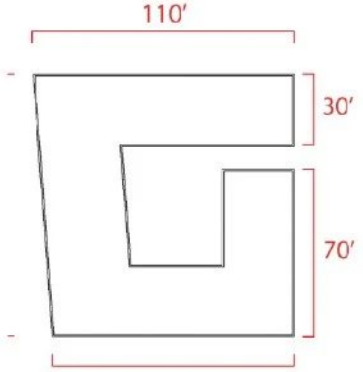
The residential building is a four story building with a courtyard, boat garage and shops. The residential building has 35 units. Most of the units are one bedroom. On the first floor there is one and on the second, third and fourth floors there are two, two bedroom units. The entrance of the apartments are from the courtyard you can enter the units with elevators and staircases. One staircase and one elevator is reaching to two or three units. Since the facade facing the Campo is more intense in human transition, the shops are placed here. There is also a boat entrance to the building from the Canal which makes the transportation easy. There are also balconies designed on the facades facing Campo, courtyard and the canal providing the units with different views.

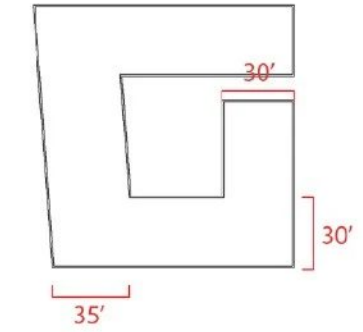


LOCATION OF BUILDING

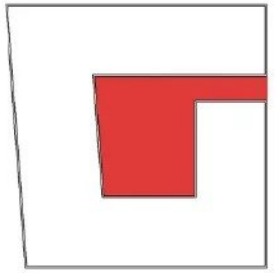
BUILDING

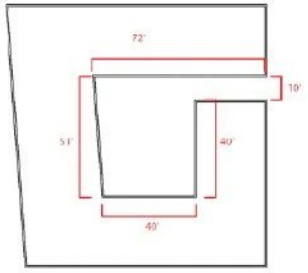


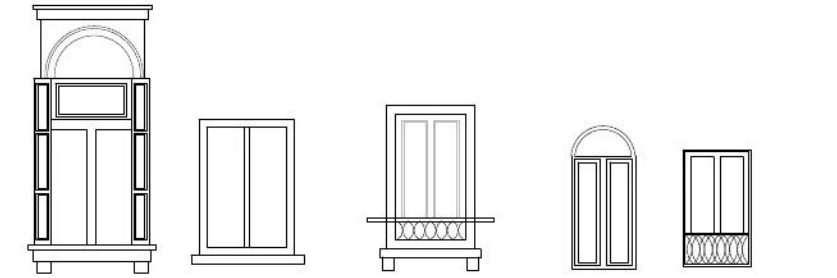


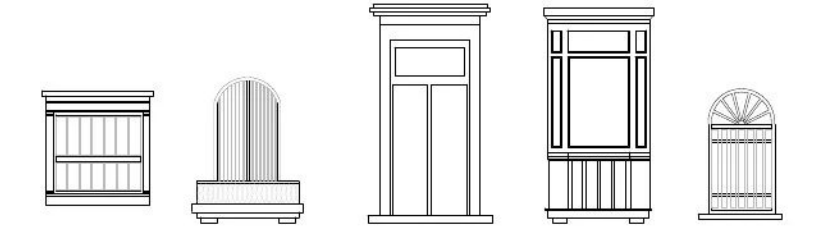


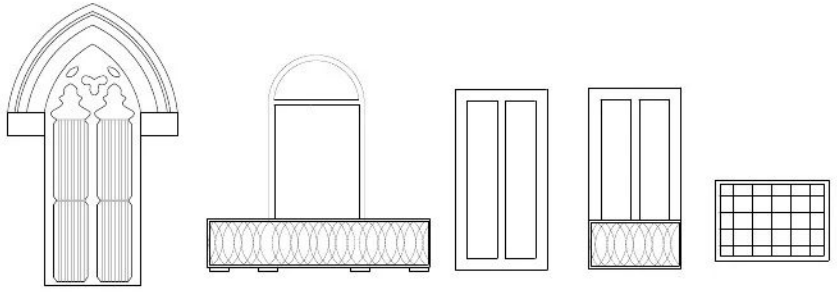
COURTYARD



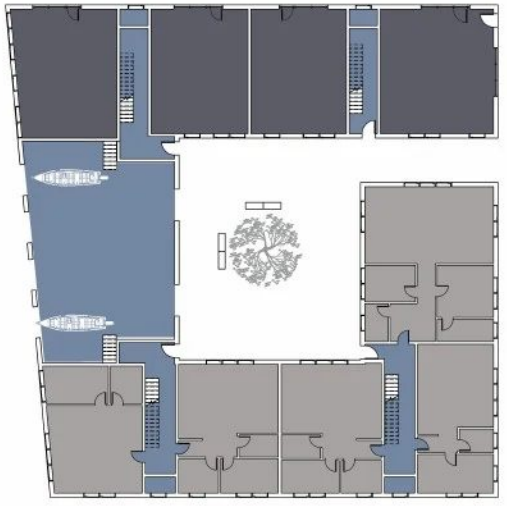




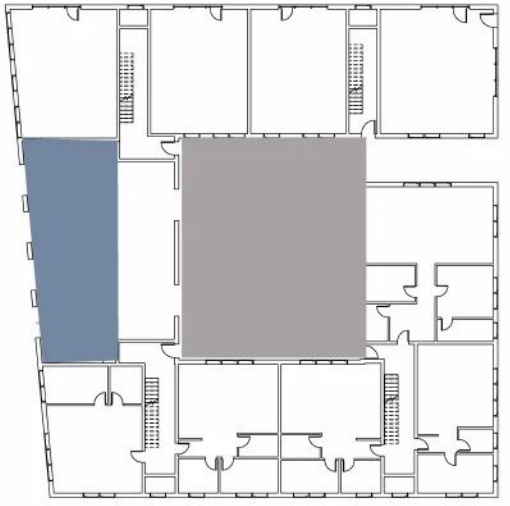




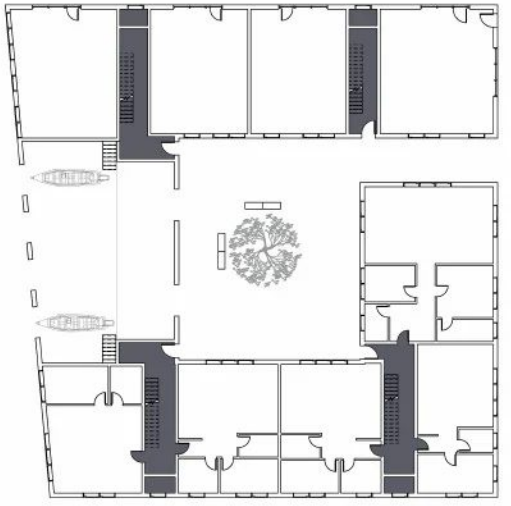
SKETCHES



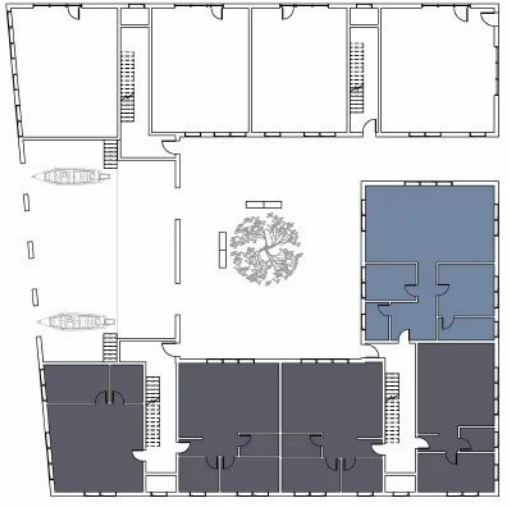
PUBLIC SEMI-PRIVATE PRIVATE

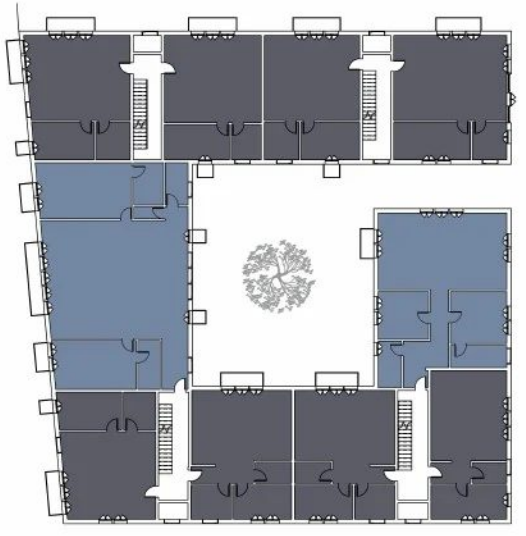


COURTYARD BOAT GARAGE



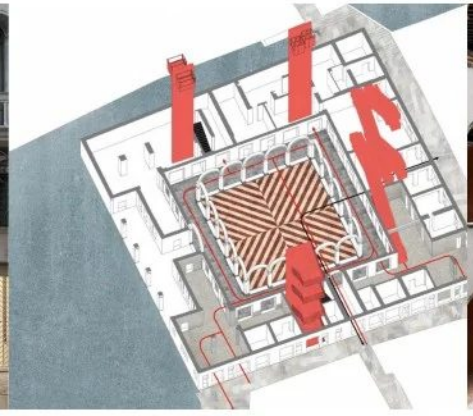
CIRCULATION

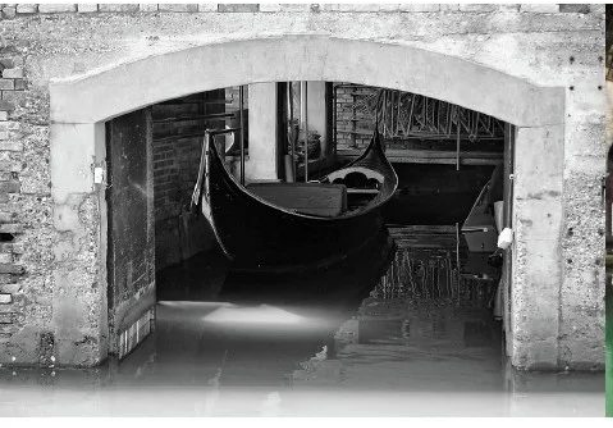




ONE BEDROOM TWO BEDROOM











FONDACO DEI TEDESCHI, VENICE

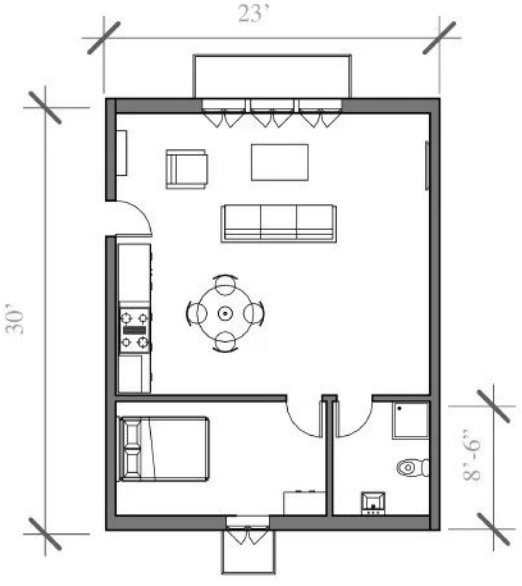
VENETIAN REFERENCES

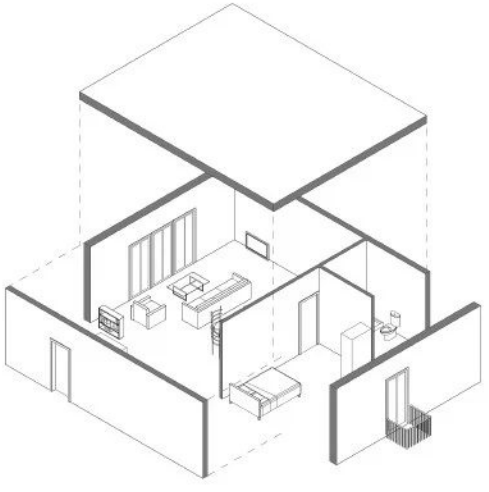

GROUND FLOOR PLAN
0 1 4 8 16 FT


SECOND-THIRD-FOURTH FLOOR PLAN
0 1 4 8 16 FT

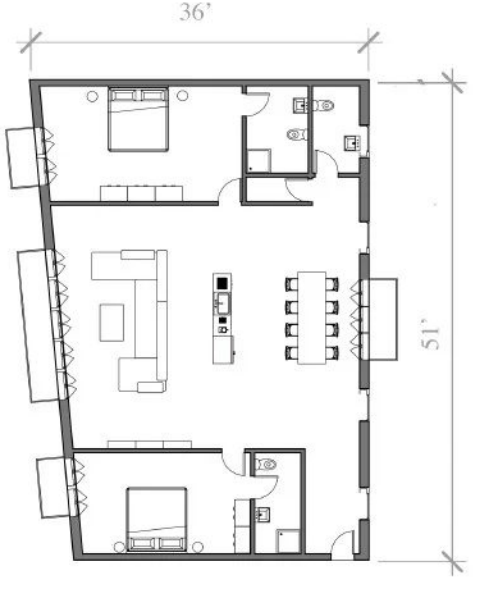
UNIT TYPES

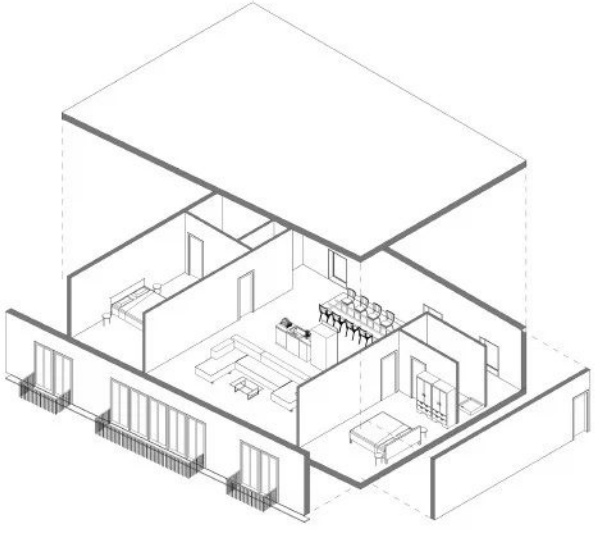
1 BEDROOM UNIT
FACING CAMPO
690 sq ft





2 BEDROOM UNIT
FACING CANAL
1,836 sq ft

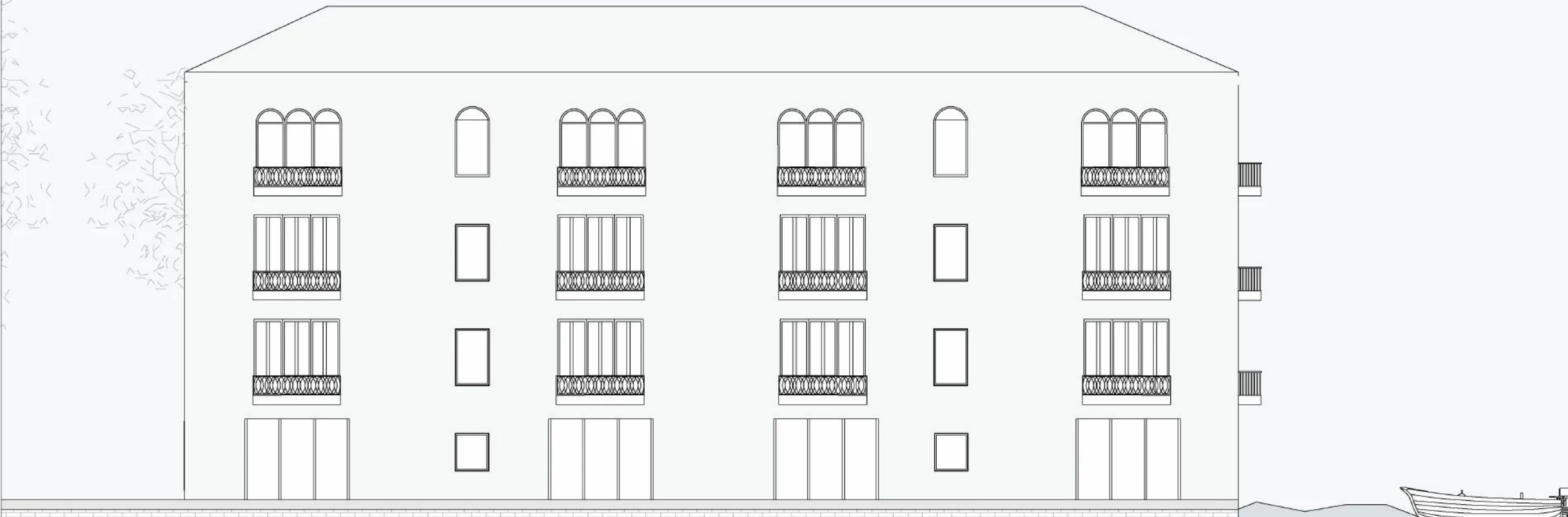






ELEVATION FACING CANAL

0 1 4 8 16 FT



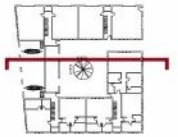
ELEVATION FACING CAMPO

0 1 4 8 16 FT



SECTION

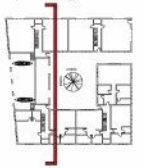
0 1 4 8 16 FT





SECTION

0 1 4 8 16 FT





VIEW A

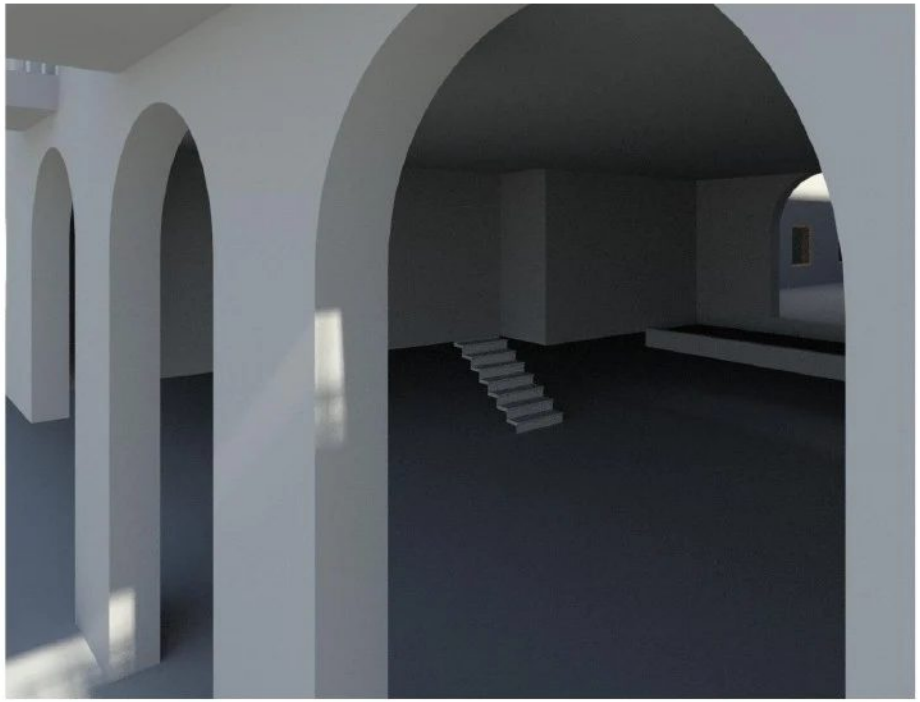




VIEW B



AXONOMETRIC





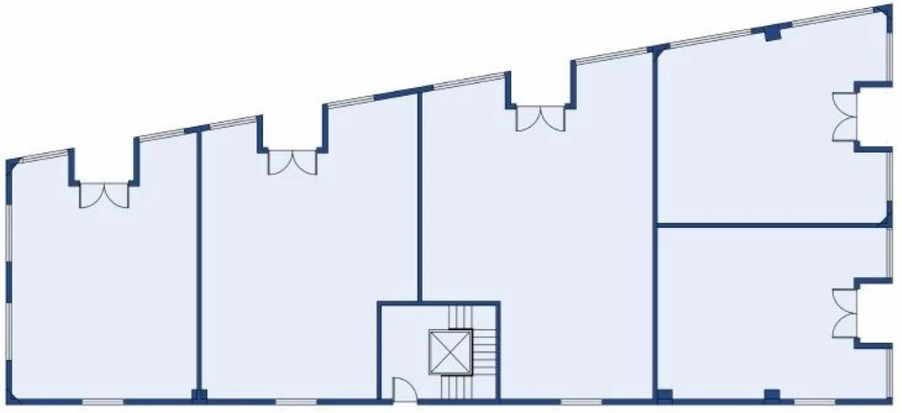


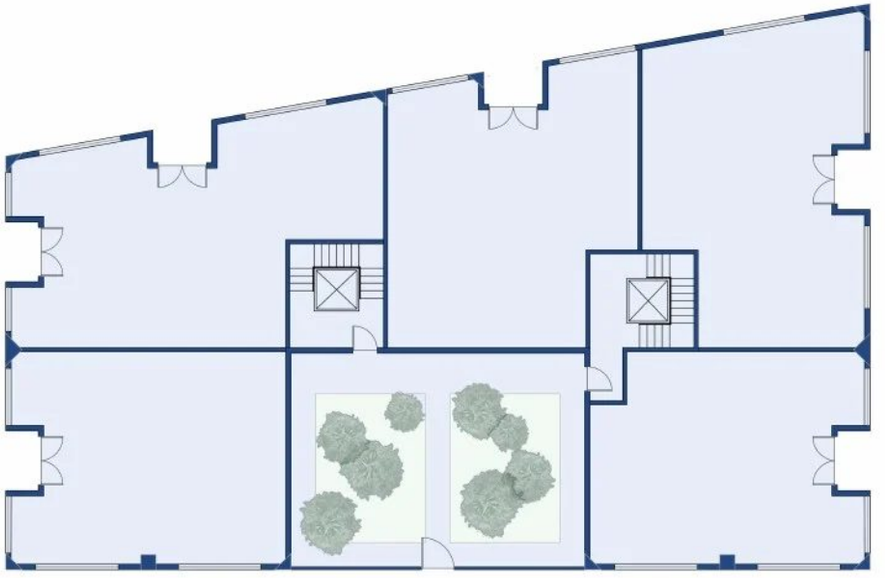
VIEWS



Annsley Barton Individual Building Studies


N
SCALE BAR 1:100
0
5
10
15
20











Ground Floor Shops



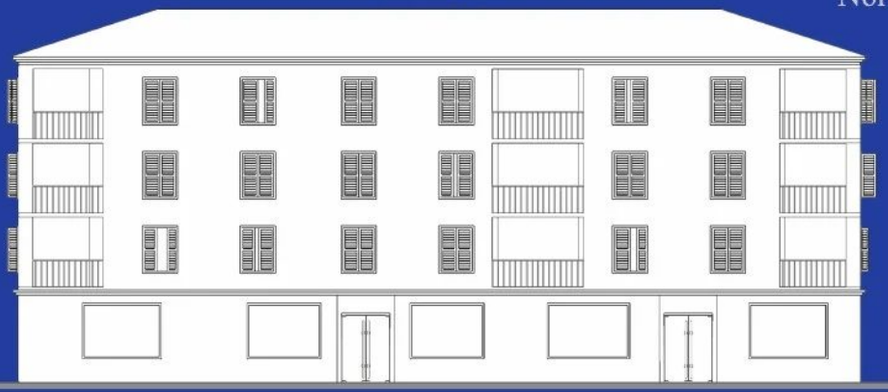
Unit Separation

1/8" = 1'0" 0 6 12 18 24 30 FT

Division Diagrams

Building B

North Elevations



Building A

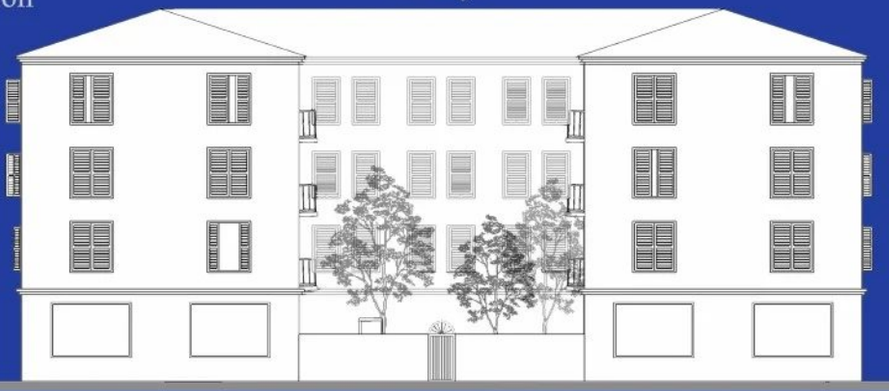


Building A

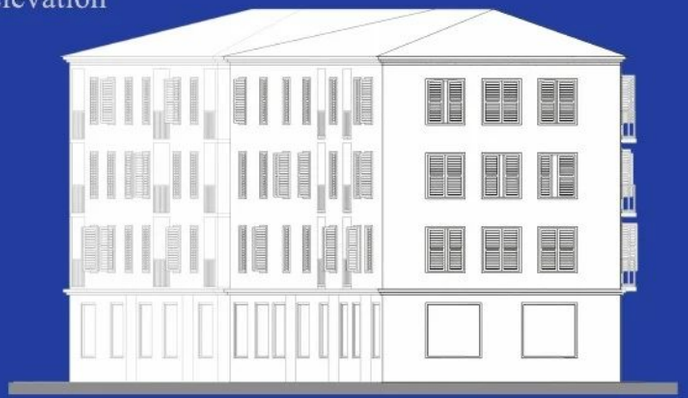
South Elevation



Building B



West Elevation



East Elevation



Elevation Views of Buildings A and B

Simple Axonometric Views on Site



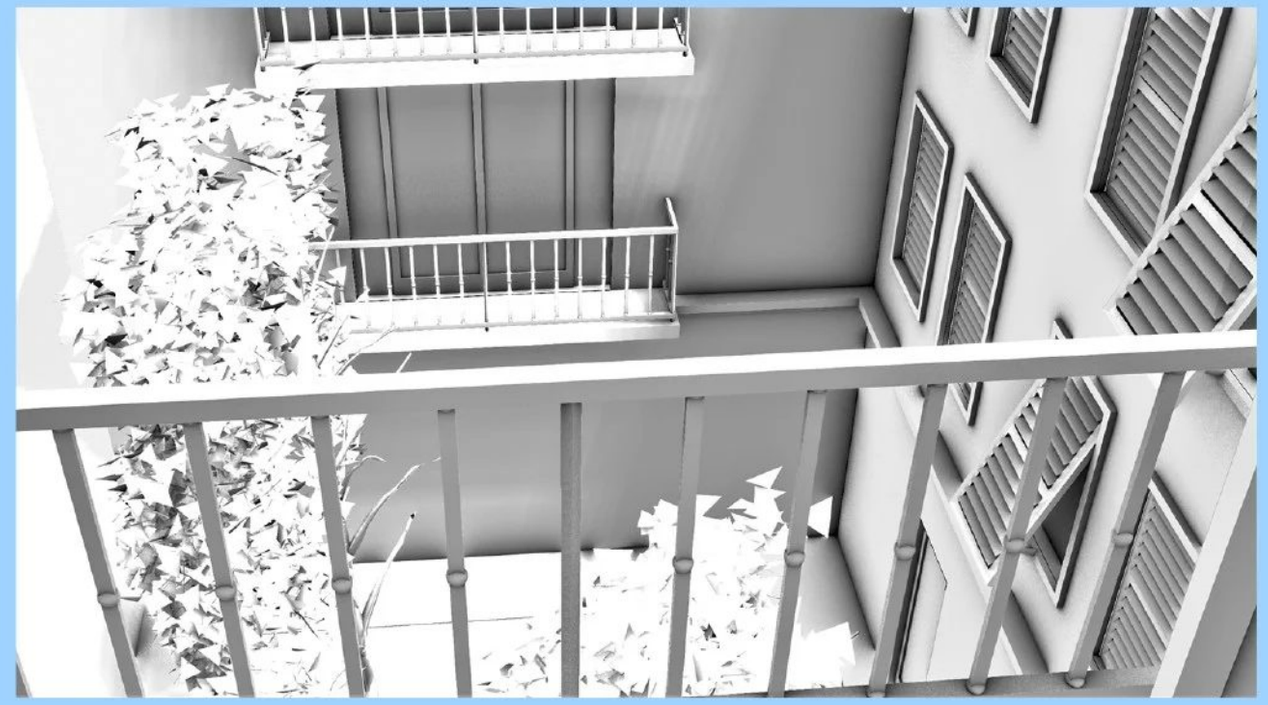


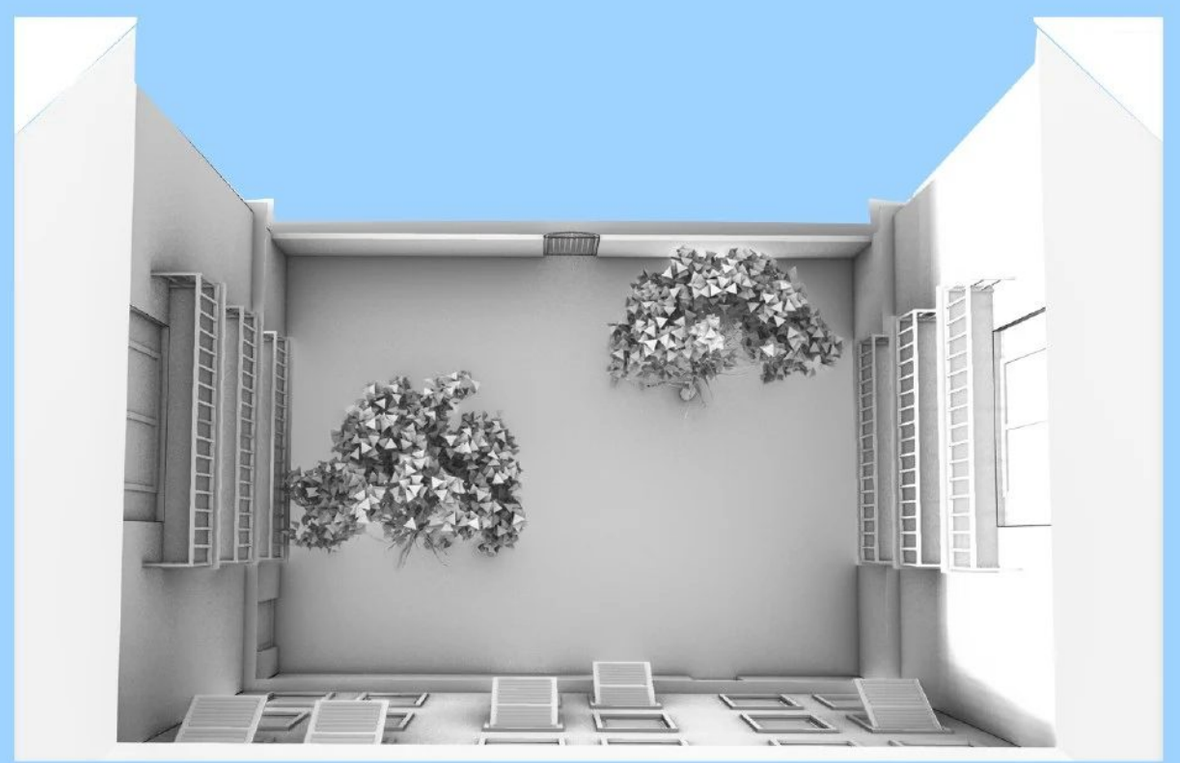






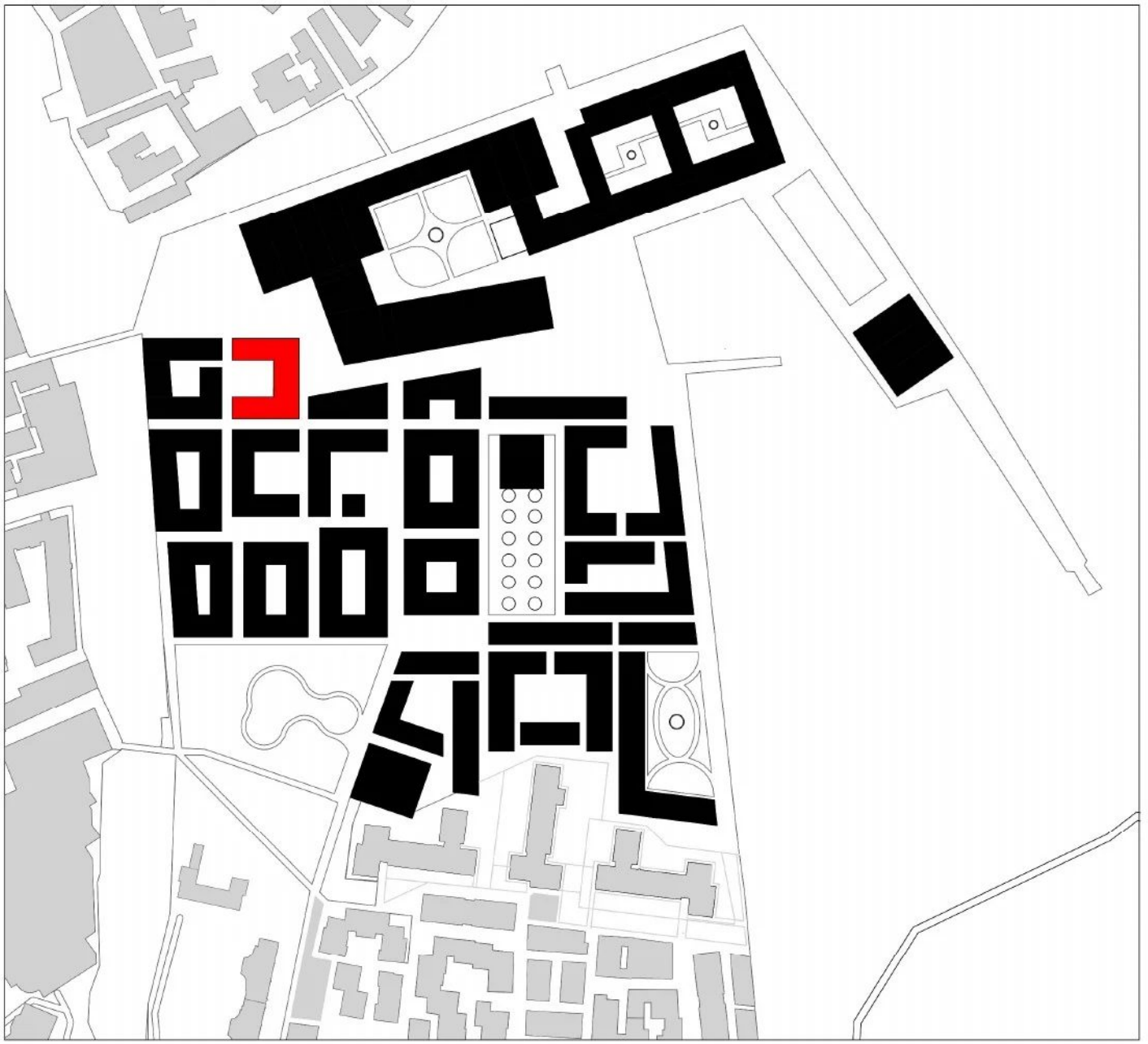
Main Street View

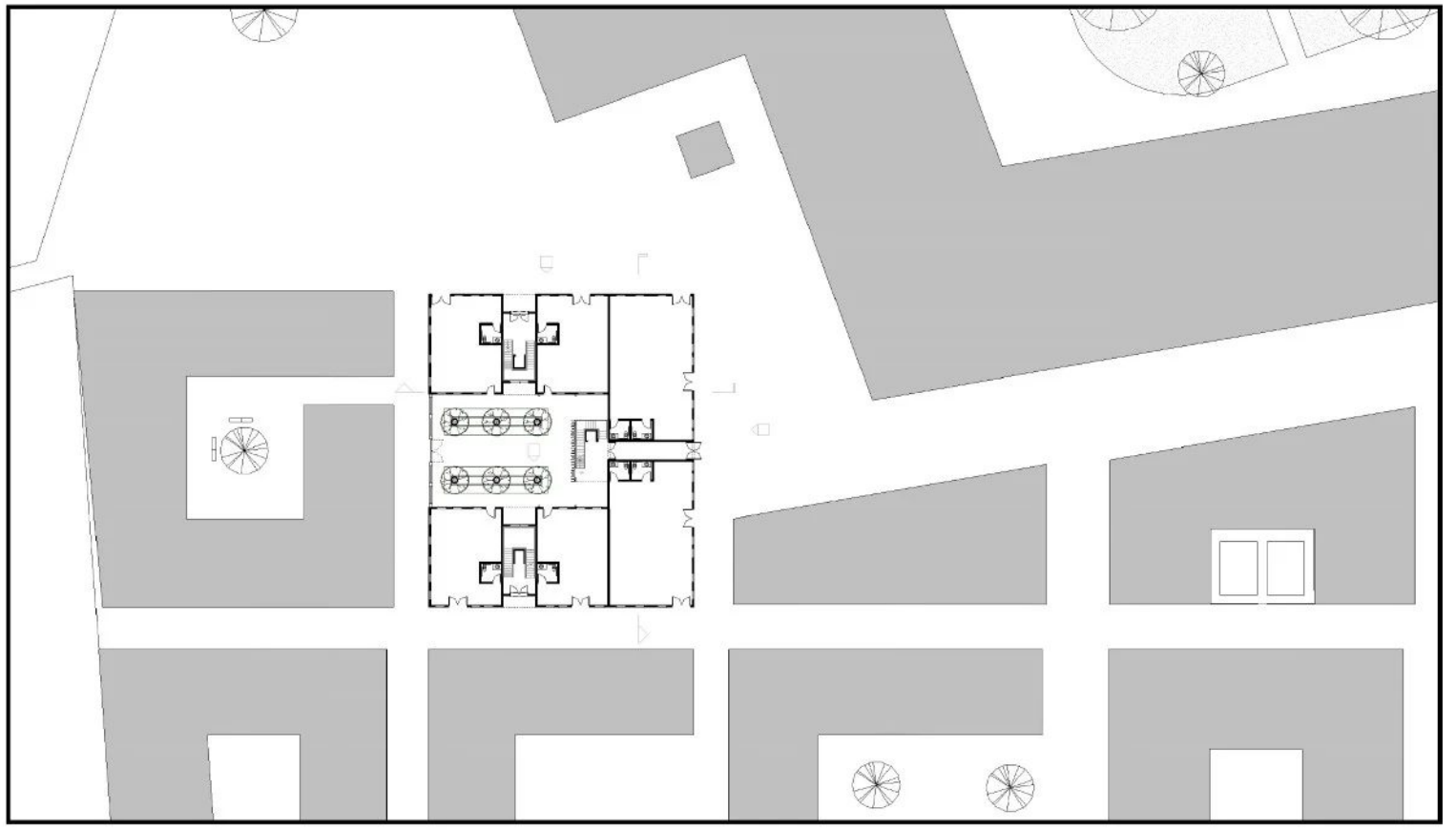




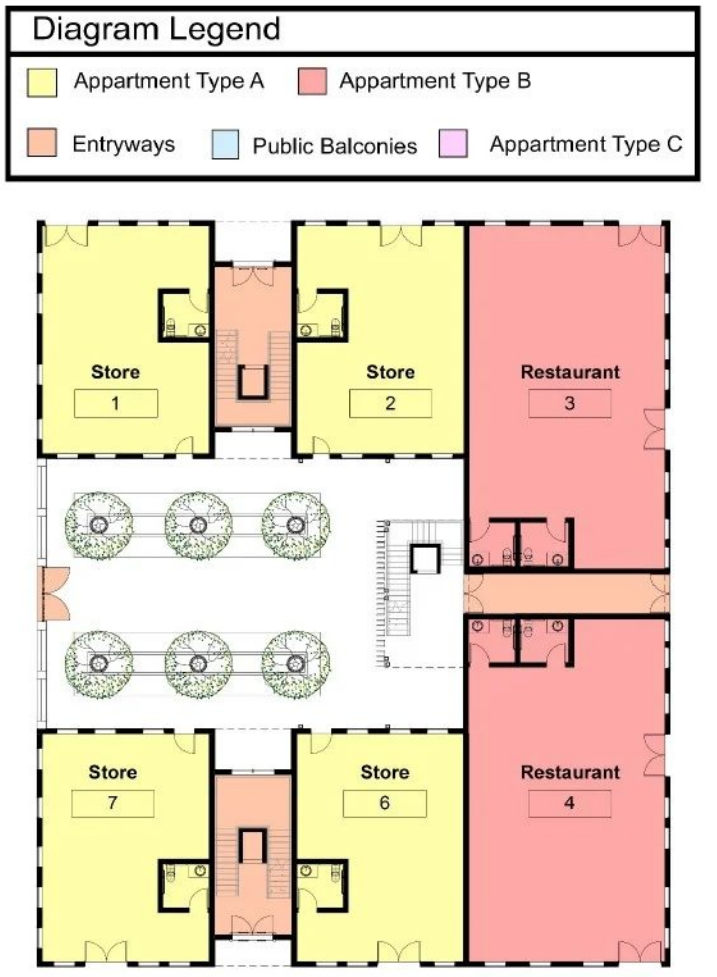
Courtyard Views
Building B

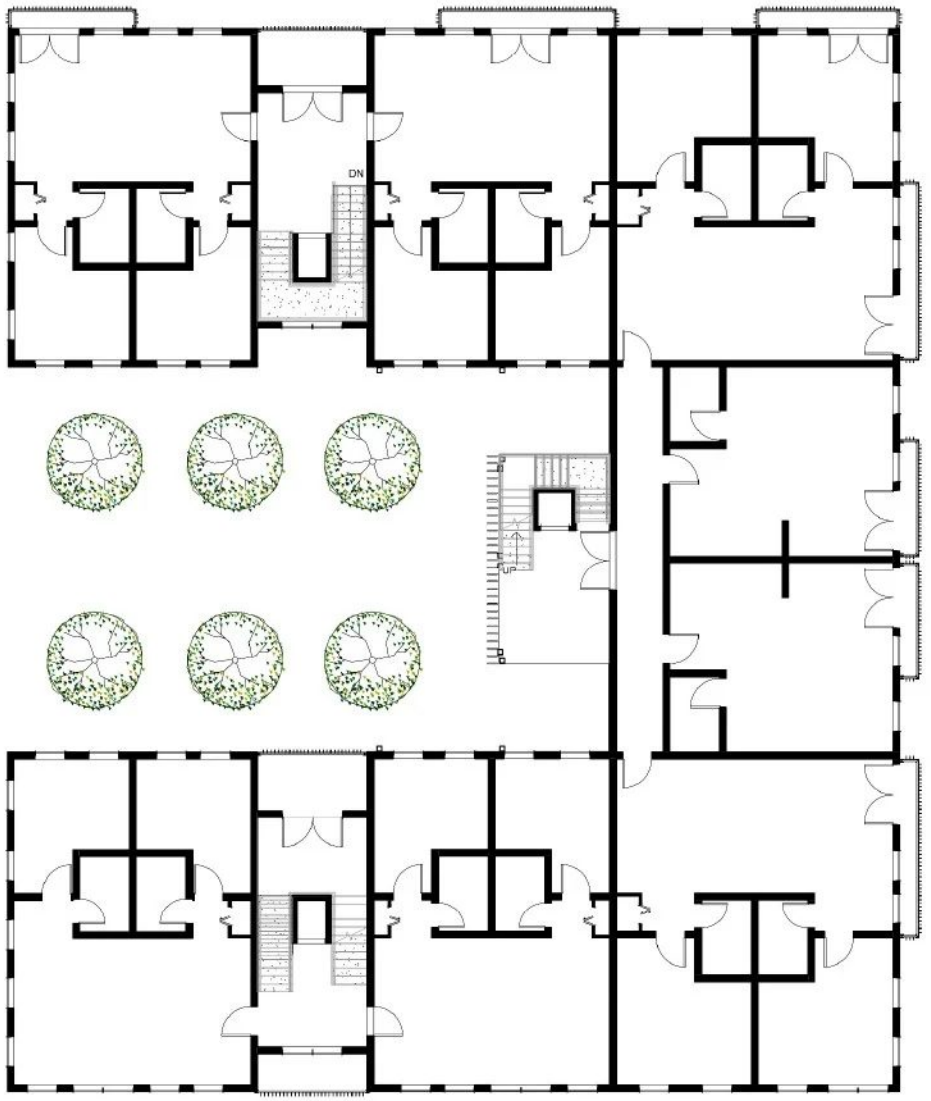
Brandon Hernandez
Apartment Building
Venice Italy

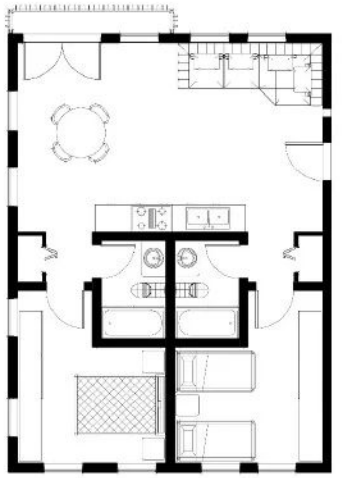




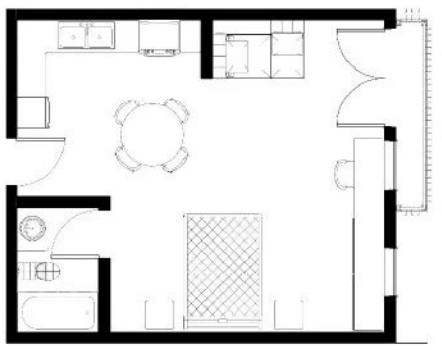
Ground Level Plan







Apartment Type A
Two BedRoom

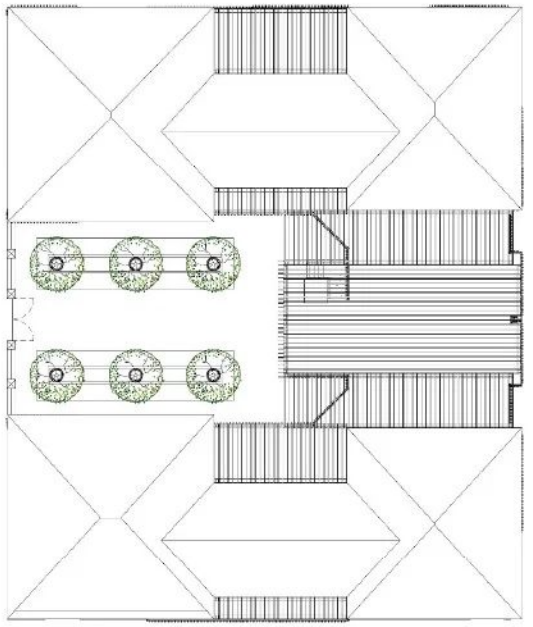


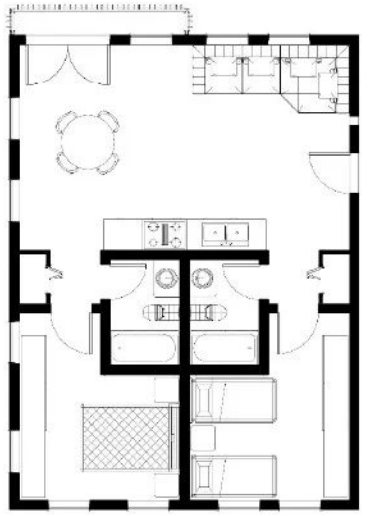
Apartment Type B
One BedRoom



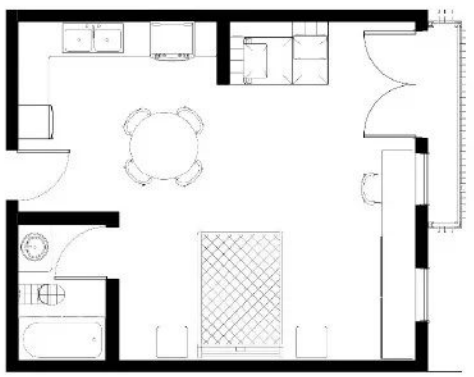
Level 2 Plans

Roof Plans





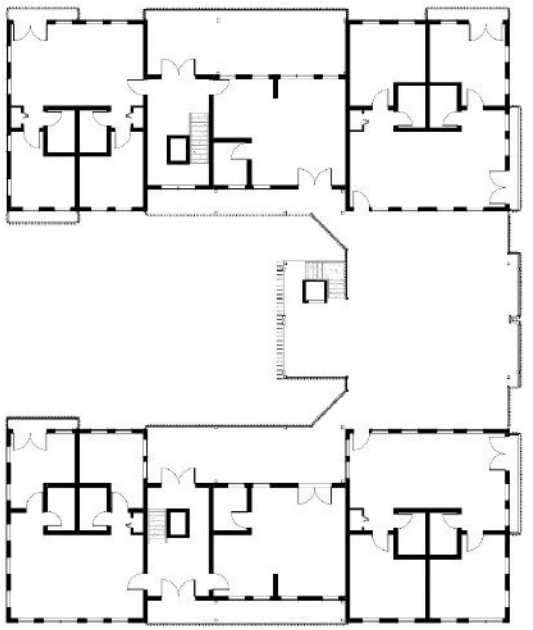
Apartment Type A
Two BedRoom

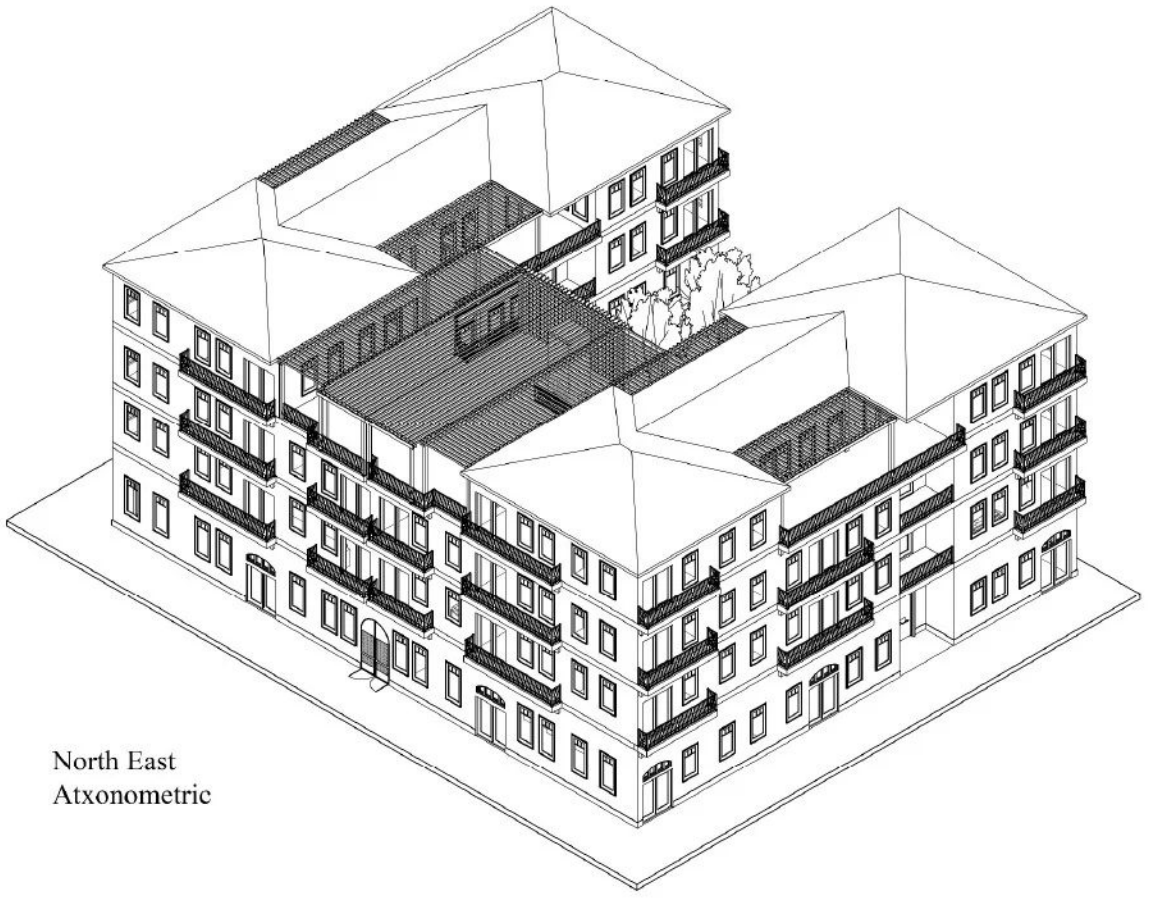


Apartment Type B
One BedRoom



Level 4 Plans





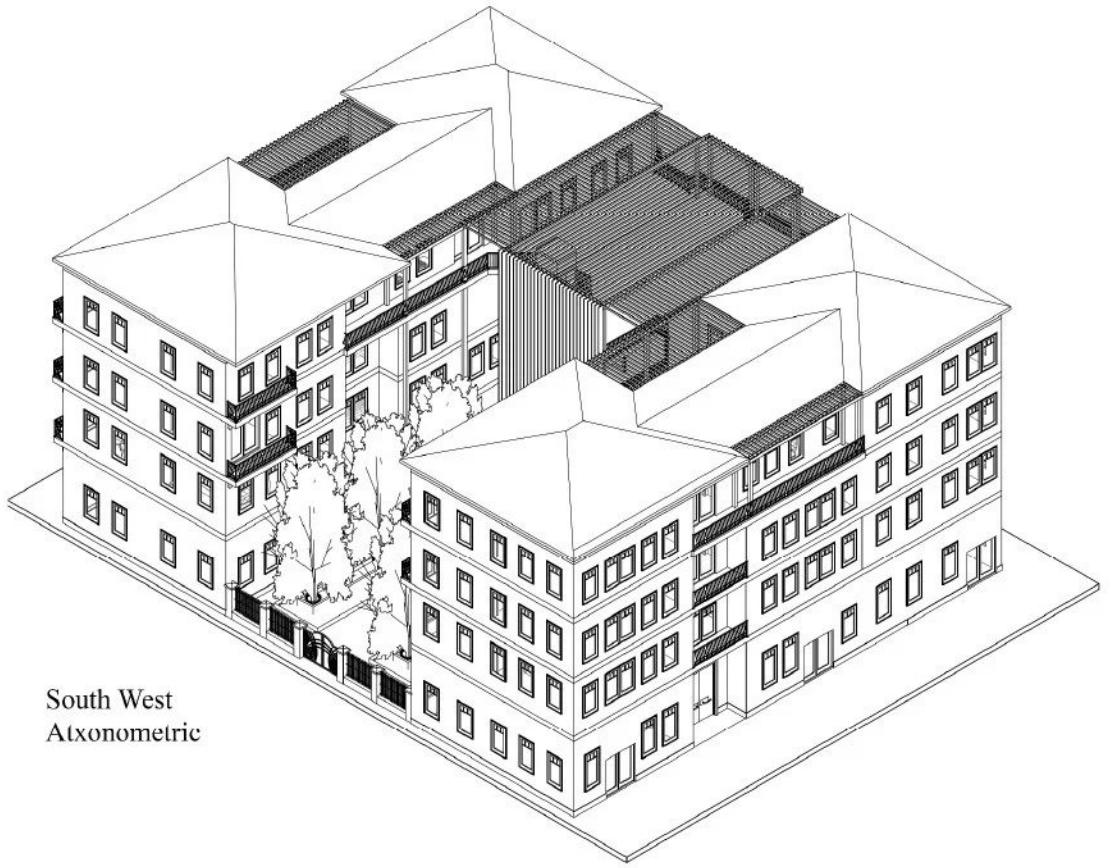
North East
Atxonometric



North - Elevation



East - Elevation



South West
Atxonometric



Section 1

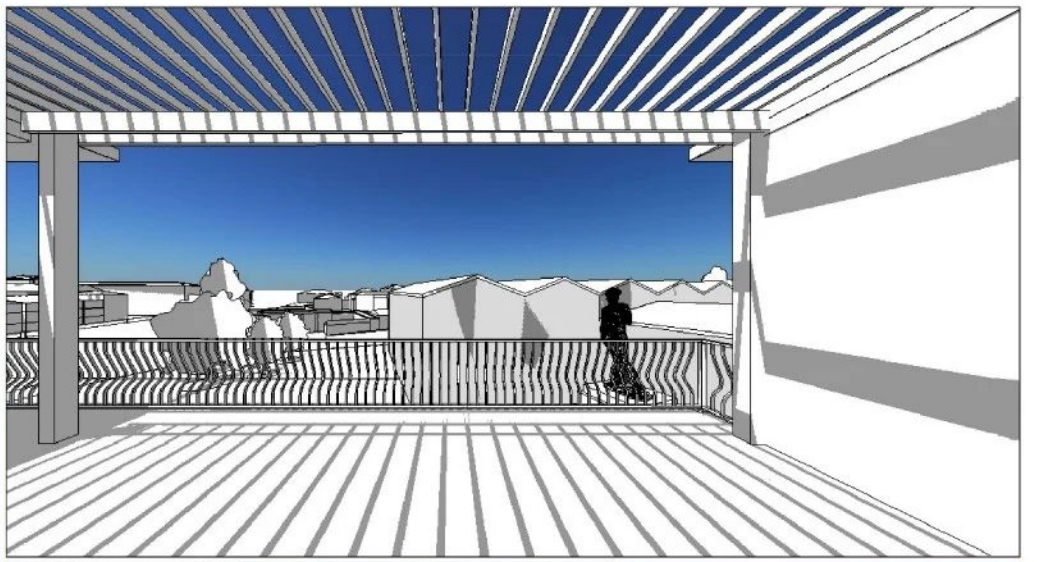


Section 2



Section 3






A
B
C






A
B
C
D

